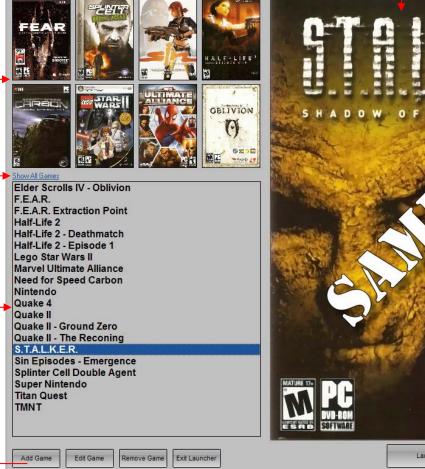# GAME LAUNCHER

Game Launcher is the ideal solution for organizing all of your PC games in one centralized location. Instead of having icons spread across your desktop or buried in your Start menu, you can access all of them in one easy to manage program. Game Launcher allows you to use life-size cover art images of your games to identify each one. The software will also use mini-covers to display your 8 most recently played games. This allows for even quicker access to the games you play on a regular basis. Simply double click the mini-cover to launch the game. In addition to showing off your game boxes, for each game you can also add your own customizable audio clips to be played when you select or launch that game. For example, you could play a clip of the Star Wars™ theme when you select your BattleFront II game and then hear the sweet sound of blaster fire when you launch the game. Though is feature is optional, many obsessive gamers may find it quite satisfying. Game Launcher also features an option which allows you to designate whether a game is currently installed or not. This way if you uninstall a game from your computer you can simply uncheck this box and it will no longer appear in your current games list, but Game Maker will retain all game data so that you can simply recheck the box without re-entering all the necessary details should you choose to reinstall the game.

System Requirements:

Windows 2000, XP, Vista
128MB RAM
Recent Pentium or AMD CPU

For any technical issues, comments, or suggestions please send your e-mail to roger@dmcunlimited.com or visit www.dmcunlimited.com/gamelauncher

This area shows the life size box shot of the selected game.

Game Launcher automatically adds your most commonly played games to the "favorites" area for even faster access.

Toggle between showing all games and only games that are currently installed.

This is the listing of the games you've added to your Game Launcher database. Double-click a game to launch it immediately.

From the Add/Edit screen, you can enter all the necessary information for your games. Enter a name, choose a cover image, browse to the location of the game's program file, and optionally select audio clips to be used when selecting and launching your games. The launch sound file should be less than 3 seconds in length.

Game Launcher

Show All Games

Elder Scrolls IV - Oblivion
F.E.A.R.
F.E.A.R. Extraction Point
Half-Life 2
Half-Life 2 - Deathmatch
Half-Life 2 - Episode 1
Lego Star Wars II
Marvel Ultimate Alliance
Need for Speed Carbon
Nintendo
Quake 4
Quake II
Quake II - Ground Zero
Quake II - The Reconing
S.T.A.L.K.E.R.
Sin Episodes - Emergence
Splinter Cell Double Agent
Super Nintendo
Titan Quest
TMNT

Add Game   Edit Game   Remove Game   Exit Launcher

Add/Edit Game

Game Name:
Far Cry   ☑ Installed
Cover Art:
C:\Program Files\GameLauncher\Images\Far Cry.jpg   Browse...
Program File:
C:\Program Files\Ubisoft\Crytek\Far Cry\Bin32\FarCn   Browse...
Select Sound:
C:\Program Files\GameLauncher\Sounds\Far CrySel   Browse...
Launch Sound:
C:\Program Files\GameLauncher\Sounds\Far CryLau   Browse...

Save   Close

Use this screen to add new games to your game database. "Cover Art" is used to display a box shot of your game, browse to the image file using the browse button above. The "Program File" is the file which the game is launched with, browse to it's location and select the file. "Select Sound" is an optional feature to add a sound effect to be played when this game is highlighted in the list. "Launch Sound" is an optional feature to add a sound effect to be played when this game is launched. Browse to the locations for these files using the corresponding buttons. Only wav files may be used.

S.T.A.L.K.E.R.
SHADOW OF CHERNOBYL

SAMPLE

Use these commands to Add, Edit, and Remove games from your database.

Launch the selected game.